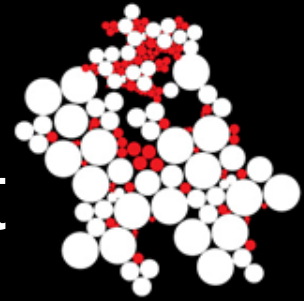


# Evaluation of DECT-ULE for Robust Communication in Dense Wireless Sensor Networks



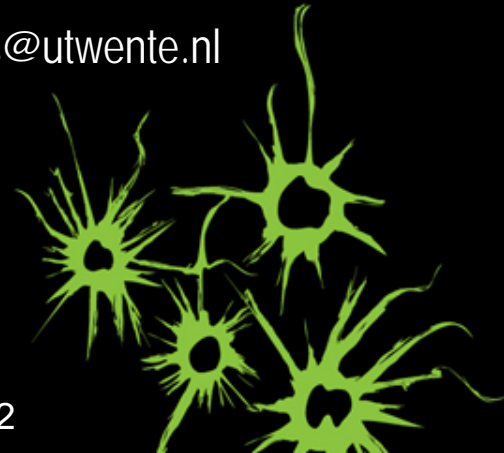
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# Internet of Things: Our context



Distributed sensing  
Wireless control  
Localization



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# Internet of Things: Our context



Distributed sensing  
Wireless control  
Localization

# Challenges

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- Cover a large area
- Communication reliability
- Real-time communication



# Challenges

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- Cover a large area
  - Star/tree network (long range communication)
    - High transmission power
    - Infrastructure
  - Mesh network (multiple hops)
    - Introduce additional delay
    - Scheduling technique

# Challenges

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- Communication reliability
  - Choosing a less crowded frequency band
  - Dynamic channel allocation
  - MIMO

# Challenges

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- Real-time communication
  - Scheduling



# Conventional standards for WSN communication

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- IEEE 802.15.4
  - ZigBee, WirelessHART (on top of PHY & MAC), ISA 100.11a
- Use 2.4 GHz unlicensed band
  - High interference
- CSMA based
  - Delay in the packet reception
- Star or mesh topology
- Low transmit power
  - Low communication range (10-30 m)



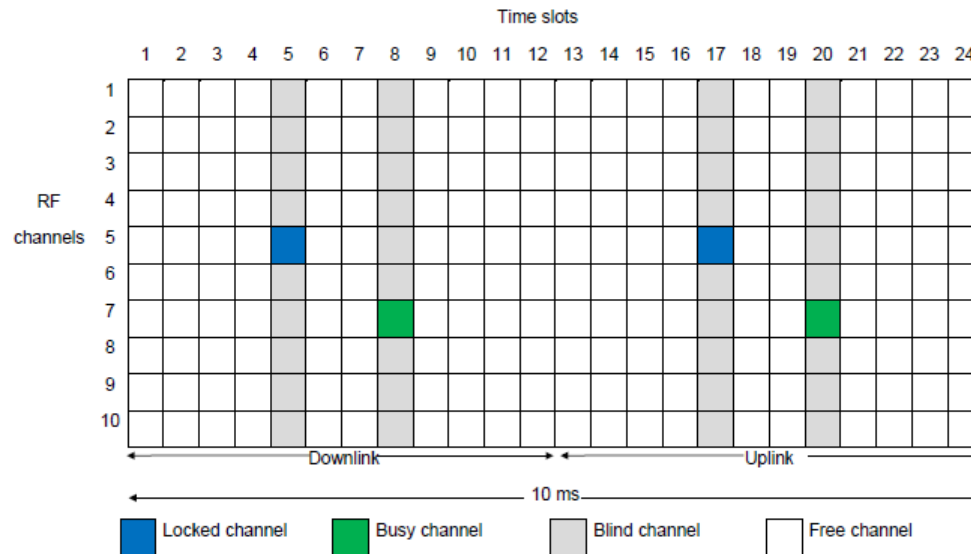
# What is DECT and why?

- Digital Enhanced Cordless Telecommunications (DECT)
  - Primarily used in cordless voice communication
  - DECT PHY uses the different frequency band in different parts of the world
    - In Europe- 1.9 GHz licensed and royalty free
    - In US- 1.92 GHz-1.93 GHz



# Features of DECT

- DECT frequency / time spectrum
  - Use same frequency channel for uplink & downlink
  - 120 channels for communication
  - Max data rate 1152 kbps
  - Can handle 12 simultaneous call per base station



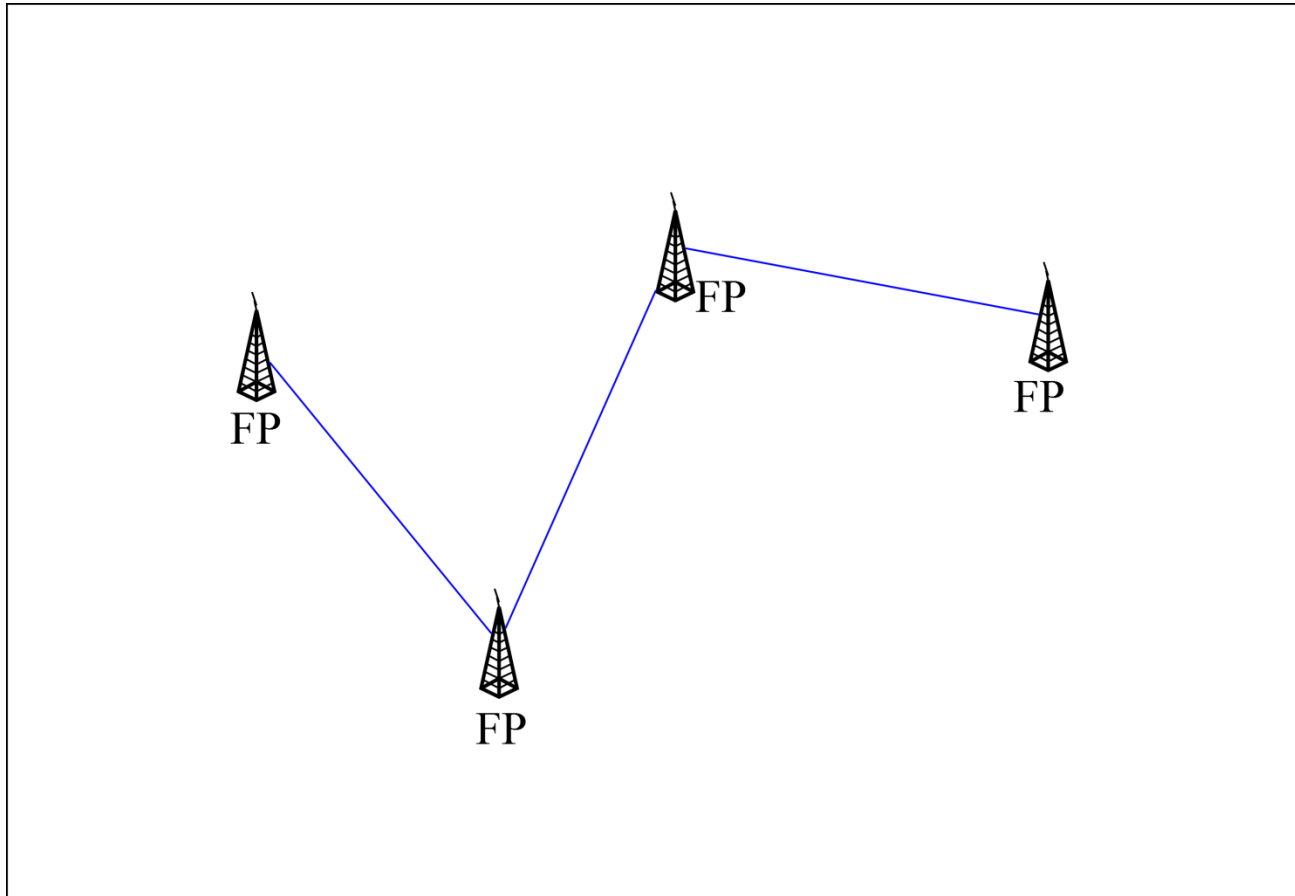
# DECT ULE : The low power version of DECT

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- Capable to go into long sleep mode without losing synchronization (upto 20 seconds)
- Low sleep current consumption ( $\sim 3 \mu\text{A}$ )
- Can operate years (typically 5-10 years) on a single battery (considering 20 sec of sleep time)
- Force wake up mechanism in case of urgency

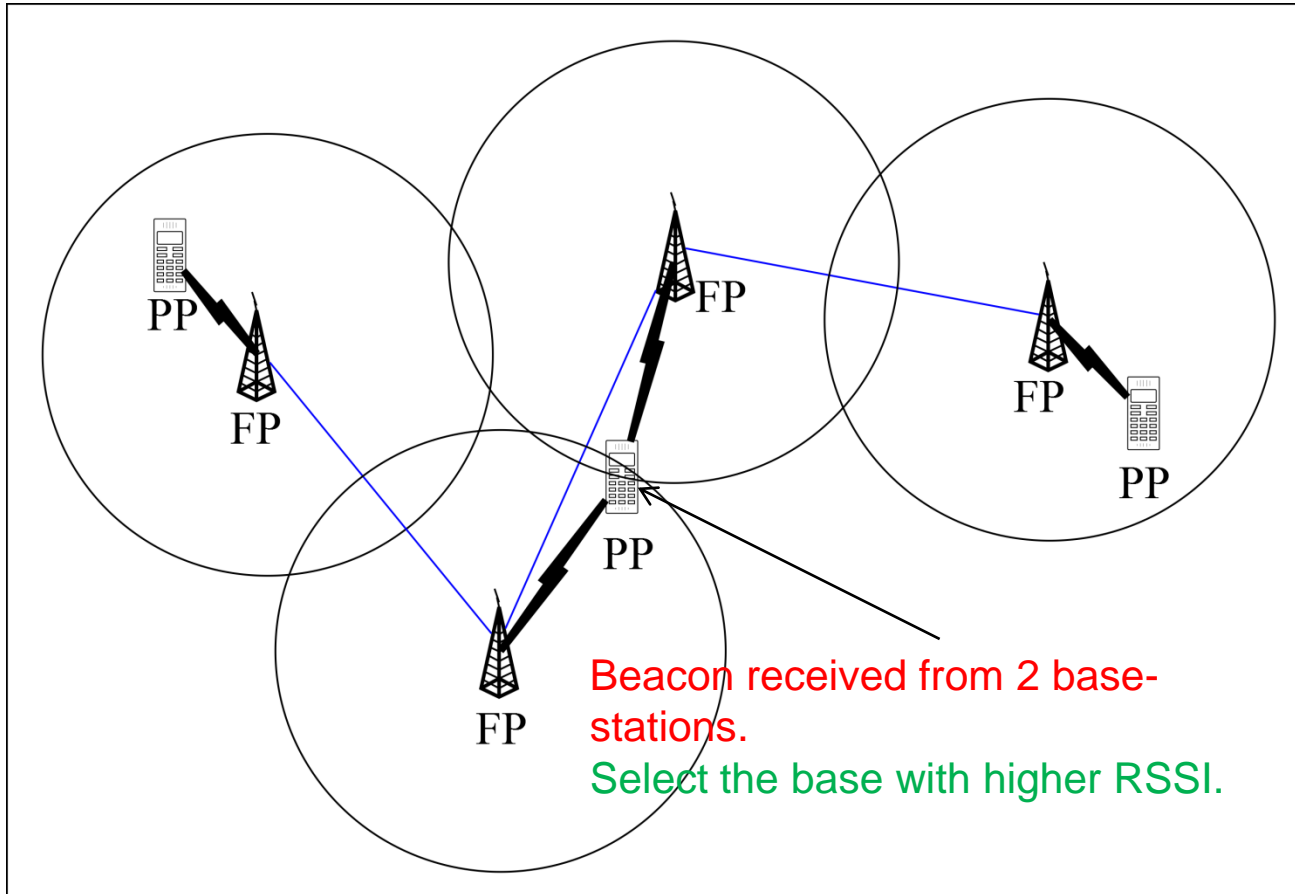


# DECT operation principle

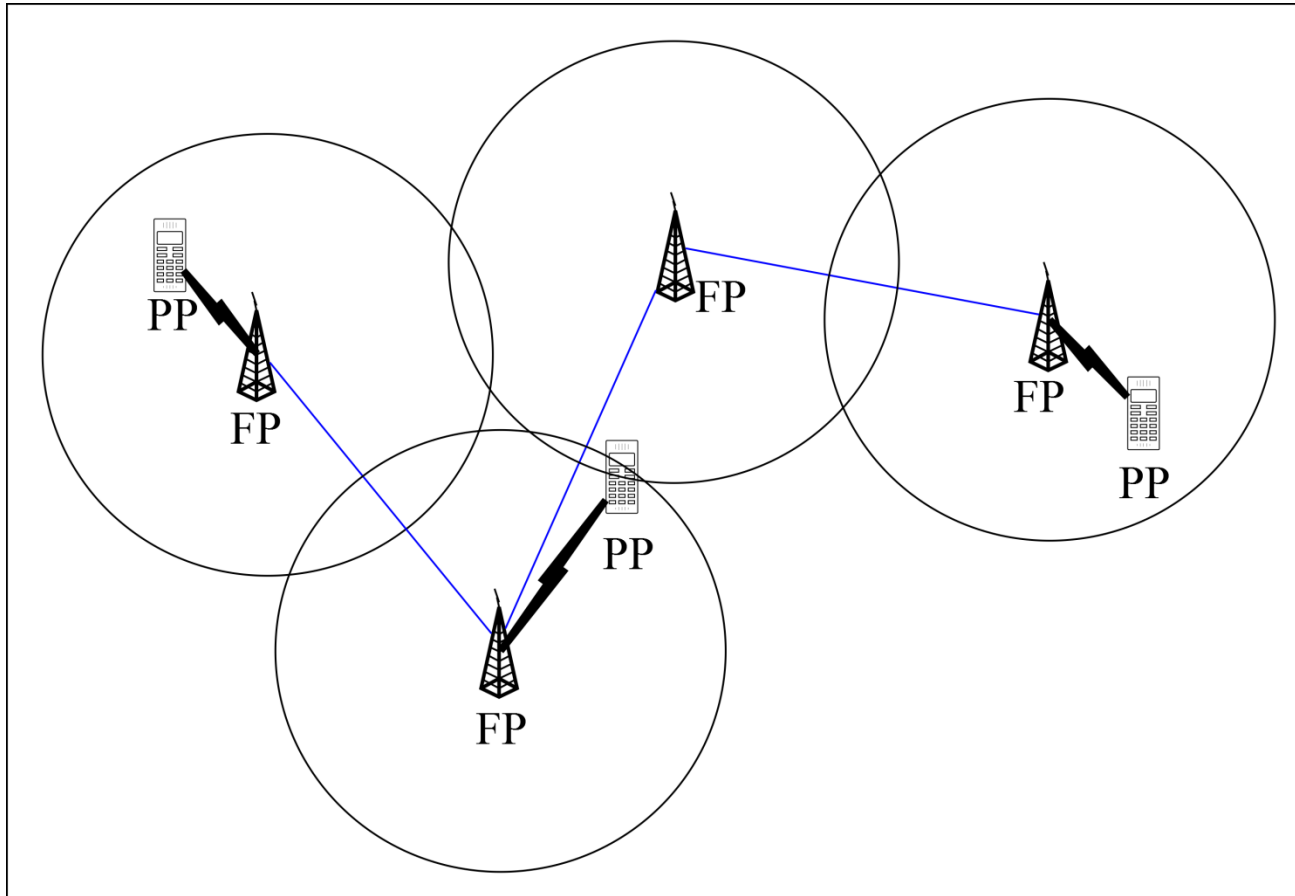




# DECT operation principle



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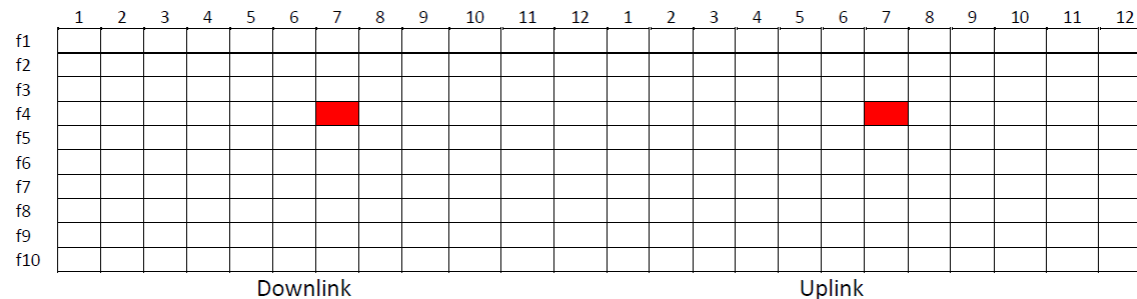




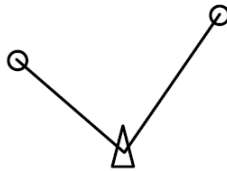
# Dynamic channel allocation of DECT



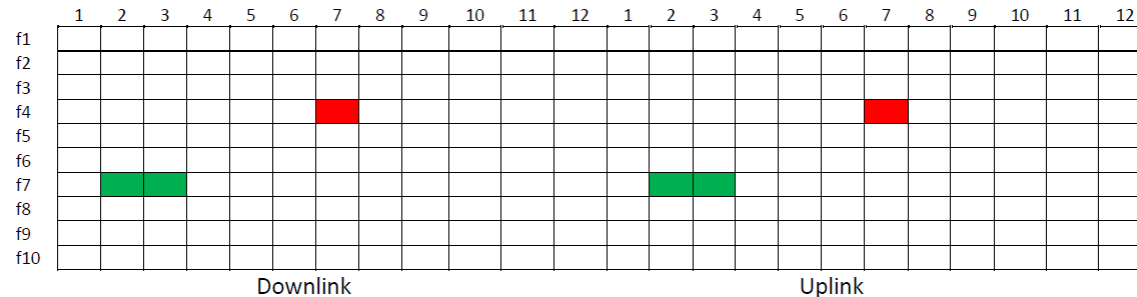
We refer the connection attempt from a PP to base as a **call**



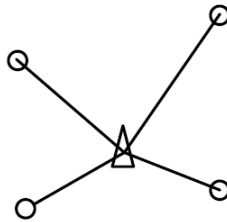
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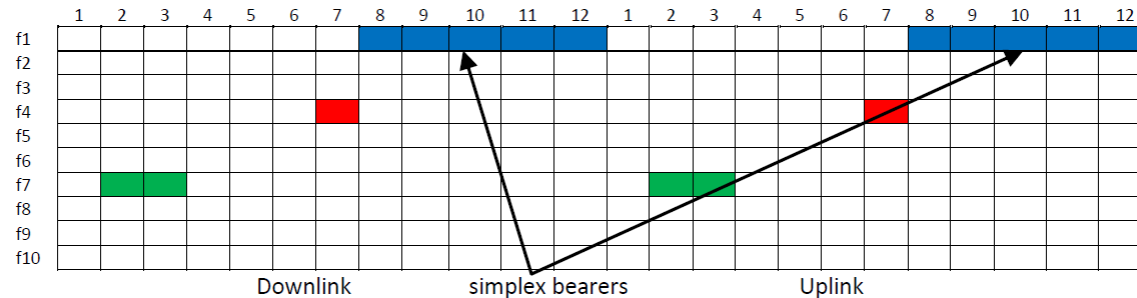
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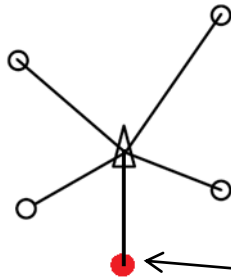
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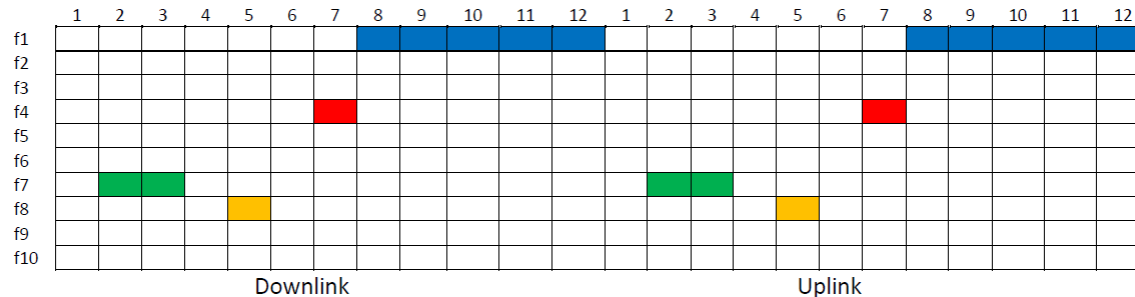


# Dynamic channel allocation of DECT



We refer the connection attempt from a PP to base as a **call**

This new PP needs 2 slots for communication





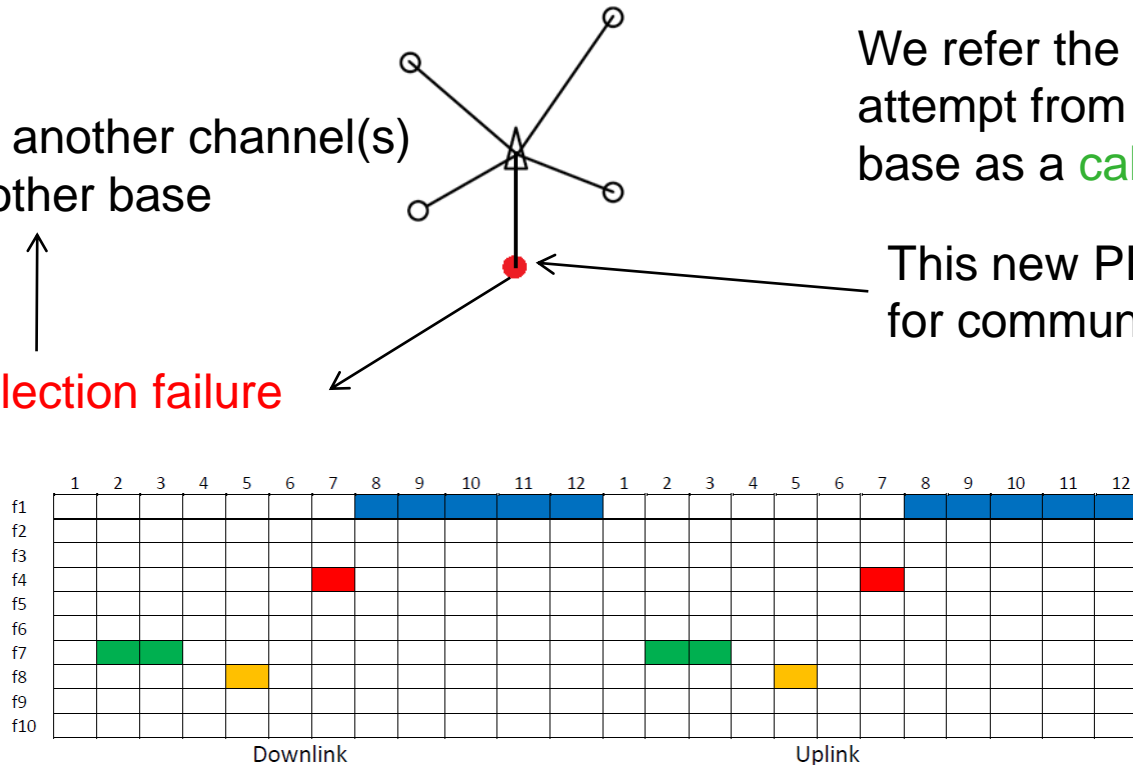
# Dynamic channel allocation of DECT

Can try to select another channel(s) on the same or other base

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Channel selection failure



# Dynamic channel allocation of DECT

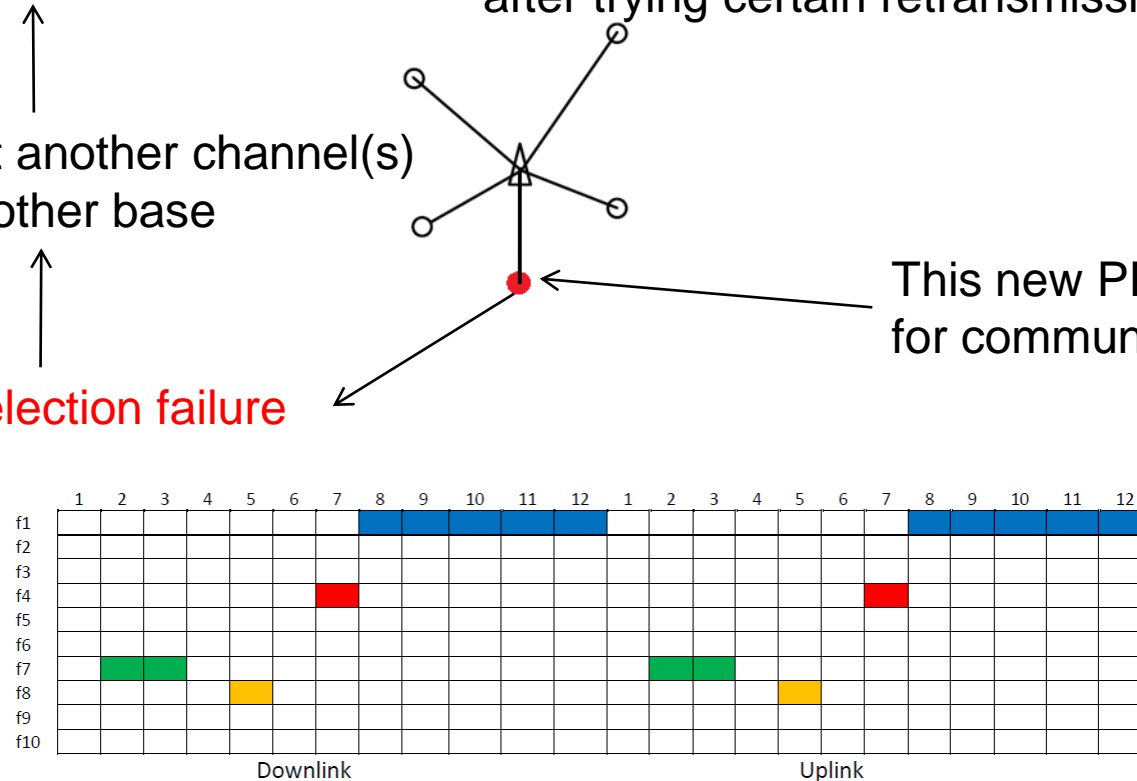
If it fails after trying 3 bases, the call will be dropped.

If still failed, the PP may try to resend the data during next scheduled time, the call will be **lost** after trying certain retransmissions.

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Channel selection failure

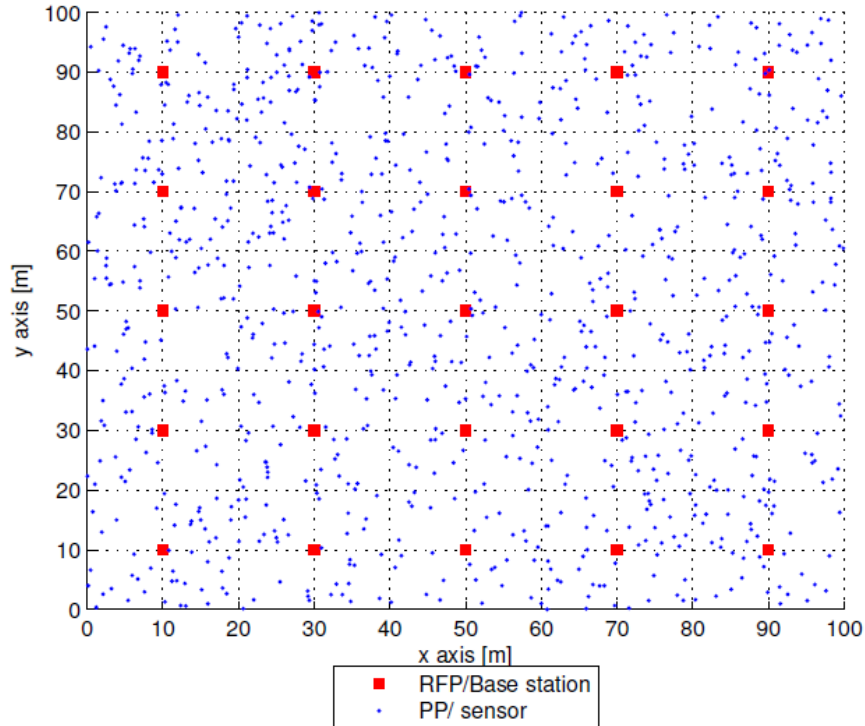


# Evaluation of DECT-ULE for dense WSN

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- Dense network
- Diverse traffic pattern
- Performance matrices
  - Channel selection failure
  - Lost call probability
  - Channel quality
  - Average traffic per base
  - Latency (call setup delay)

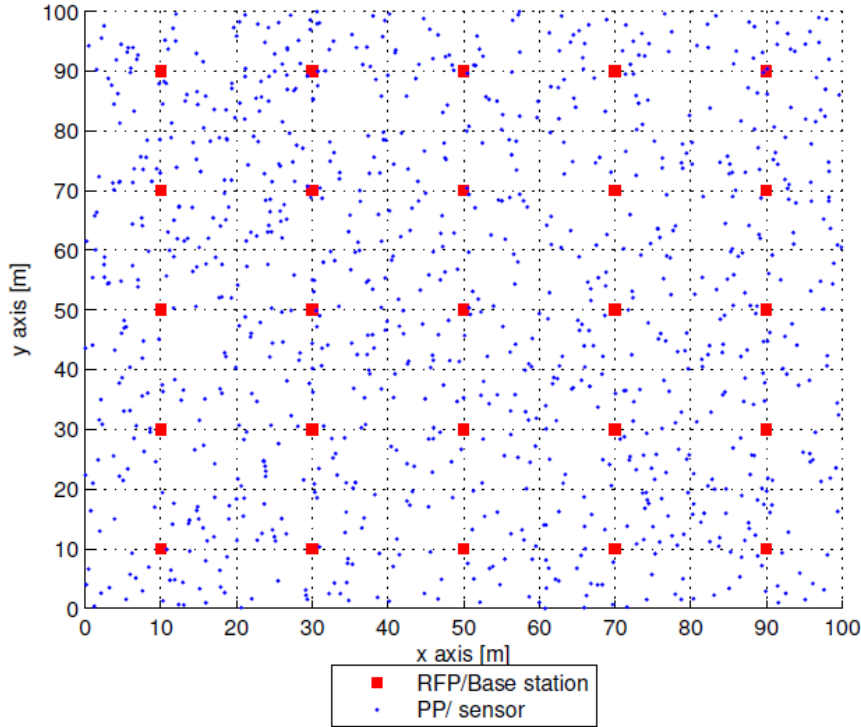
# Evaluation of DECT-ULE for dense WSN



- 100m X 100m area
- 25 Base stations
- 1000 randomly placed sensor nodes



# Evaluation of DECT-ULE for dense WSN



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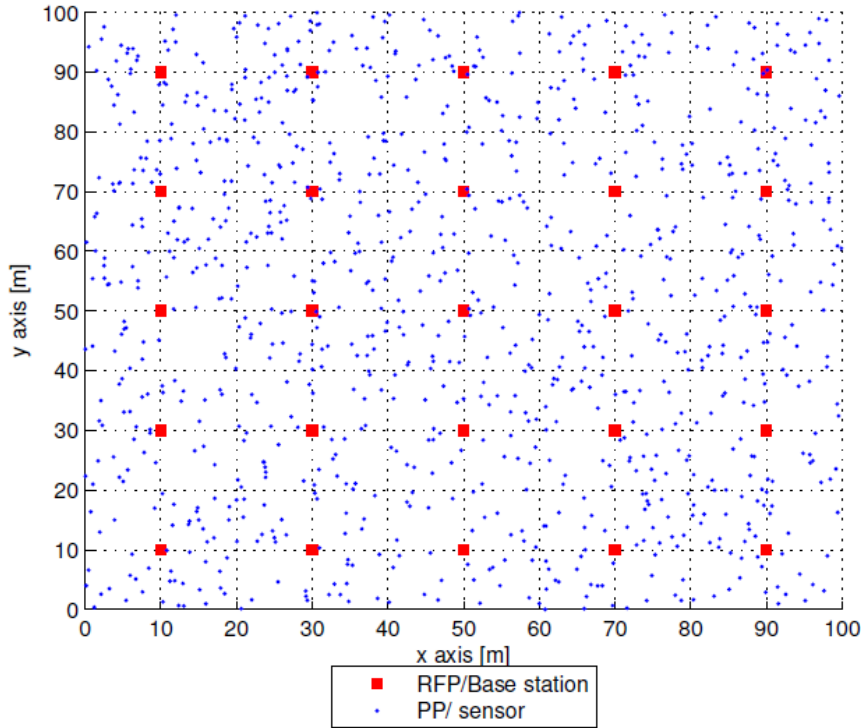
Up to **10** and **100** sensors may try to call at a time in **low** and **high** traffic case respectively

The duration of a call can be up to 500 ms.

Each sensor will send the data in a regular interval (from 1 to 60 seconds)



# Evaluation of DECT-ULE for dense WSN



Interference reduction

○ handover

○ channel reuse

Energy efficiency

- 100m X 100m area
- 25 Base stations
- 1000 randomly placed sensor nodes

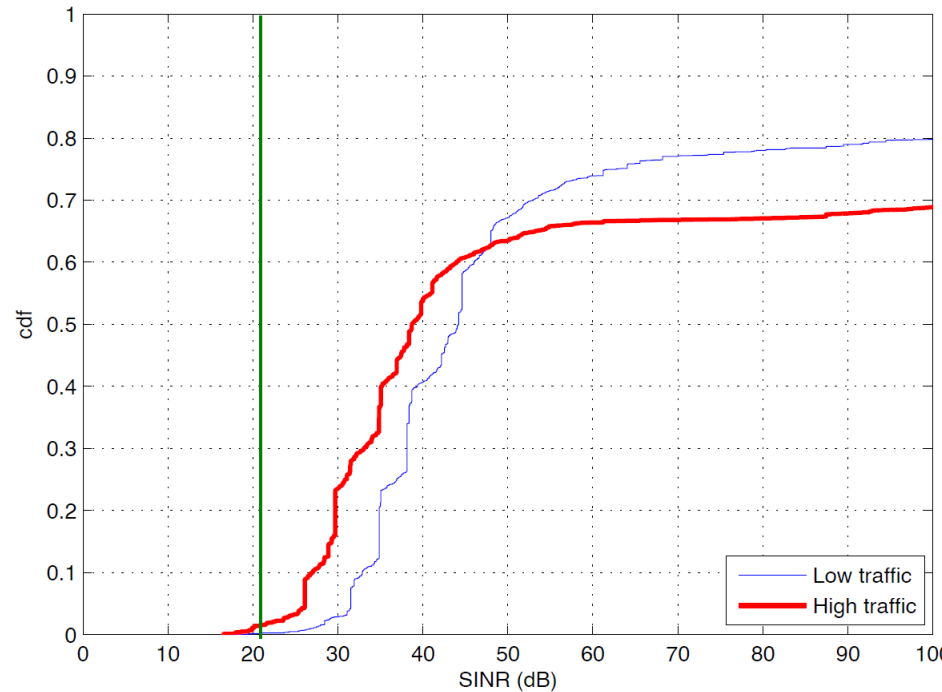
# Evaluation results

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- Channel selection failure
  - 1.42% (for low traffic)
  - 17.05% (for high traffic)
- Lost call
  - 0.0442 % (for low traffic)
  - 0.4173% (for high traffic)

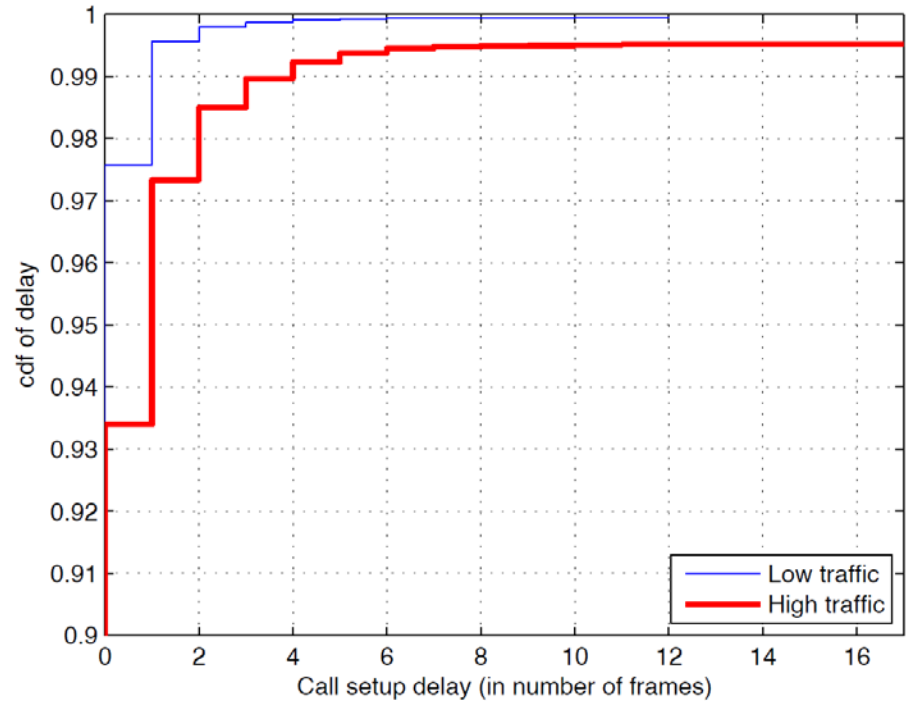
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- About 30 ms end to end delay can be guaranteed due to this small call setup delay 😊
- A typical WirelessHART network may have **100 ms** end to end delay.

# Open issues

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- Free channel map update in every 30 sec
  - Suitable for voice communication
  - Not suitable for sensor networks
- Multi-hop network
  - Effective throughput of the system will be reduced
- Infrastructures
  - Unsuitable for adhoc-network applications (e.g., disaster management)



# Conclusion

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## ■ DECT ULE

- Can handle dense WSNs by providing
  - Reliable communication channel
  - Low latency
- Mature standard
  - Available kits
- Possibly can combine sensor applications with existing voice communication infrastructure
  - Reduce the implementation cost
  - Attractive for many business organizations

# Acknowledgement

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- This project is supported by the EU FP7-ICT Project **WiBRATE** (Wireless, self-powered vibration monitoring and control for complex industrial systems). <http://wibrate.eu/>



Wireless, Self-Powered Vibration Monitoring  
and Control for Complex Industrial Systems

# Questions and Contact

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